

PACE OF PLAY EXPECTATION

There have been discussions amongst the course and our members regarding pace of play. It is up to everyone in a group to be mindful if they are behind a hole or out of position. **Yes**, you are still behind, even if the group behind you is not pushing you. Someone should say something and all players in the group should do something. **A slow group affects everyone behind them.**

1. **WE PLAY READY GOLF.** When it is your turn, you should be ready to swing. If you are not ready, other players should hit.
2. Begin planning your shot as you approach your ball. When you reach your ball check your lie, select your club, visualize your swing and shot and then hit your ball. From the time you have selected your club until the time you actually take your swing it should be no more than 30 to 45 seconds.
3. A player hitting a questionable ball should hit a provisional ball before leaving the teeing ground. Only the player who hit the questionable ball should be looking for it. All others should play their shots before assisting in the search. If the provisional ball is not “likely” past the point of the first ball, you can hit it again; it’s still a provisional. Once the provisional is past the “likely” distance of the original ball, then go look for the original ball. If the original ball is found in play, the provisional shall be picked up. When searching for a ball – **REMEMBER – you have only 3 minutes to search for your ball once you reach the point of where you believe the ball landed.**
4. Each golf cart should go directly to your first ball. Drop a player off with their clubs and go to the next ball. Walking a little will help with the pace of play.
5. After you hit, get in the cart. You can put your club away when you arrive at the next ball being played.
6. When on the green, you should have read your putt and be ready to play when it is your turn.
7. Players are encouraged to use “CONTINUOUS PUTTING” when possible. You do not need to mark your ball unless asked to do so. However, should you find that you will interfere or stand in someone’s line, then mark your ball and wait your turn. Also, after you hit your first putt, continue to putt out. If you are walking or both parties in your cart have finished putting, move to the next tee box.
8. Mark scores on the next tee. If it is your turn to hit, mark scores after you hit.
9. **Most important...**Keep up with the group ahead of you. Pick up your ball when you have reached your maximum equitable stroke count unless it is tournament play. **10 is the maximum strokes for non-tournament play.**
10. Slow play generally has nothing to do with being a good player or bad player. There are scratch golfers who are slow and high handicappers who are fast. Everyone can pick up the pace. This is supposed to be fun and following a slow group is NO FUN.